

React Fiber 漫谈

- Virtual DOM
- 为什么需要Fiber
- 什么是Fiber
- Fiber带来哪些改变

Behind JSX: createElement

```
<div id="root">test</div>
```

=

```
React.createElement(  
  "div", // type  
  { id: "root" }, // props  
  "test" // children  
)
```

=

```
{ type: "div", props: { id: "root", children: ["test"] } }
```

createElement(type, [props], [...children])

```
import React, { Component } from 'react'      9 var A = function A() {  
const A = ()=> (          10   return _react2.default.createElement(  
  <B foo={ true } bar="abc">           11     

# hello</h1> <p>Welcome</p> 12 ), </B> 13 _react2.default.createElement( ) 14 "h1", 15 null, 16 "hello" 17 ), 18 _react2.default.createElement( 19 "p", 20 null, 21 "Welcome" 22 ) 23 ); 24 };


```

Try it yourself: <https://babeljs.io/repl/>

Host Component & Composite Component

	Host	Composite
首字母	小写	大写
element.type	String	class/function
定义	Renderer eg: ReactDOM	开发者

StackReconciler

It's all about recursive

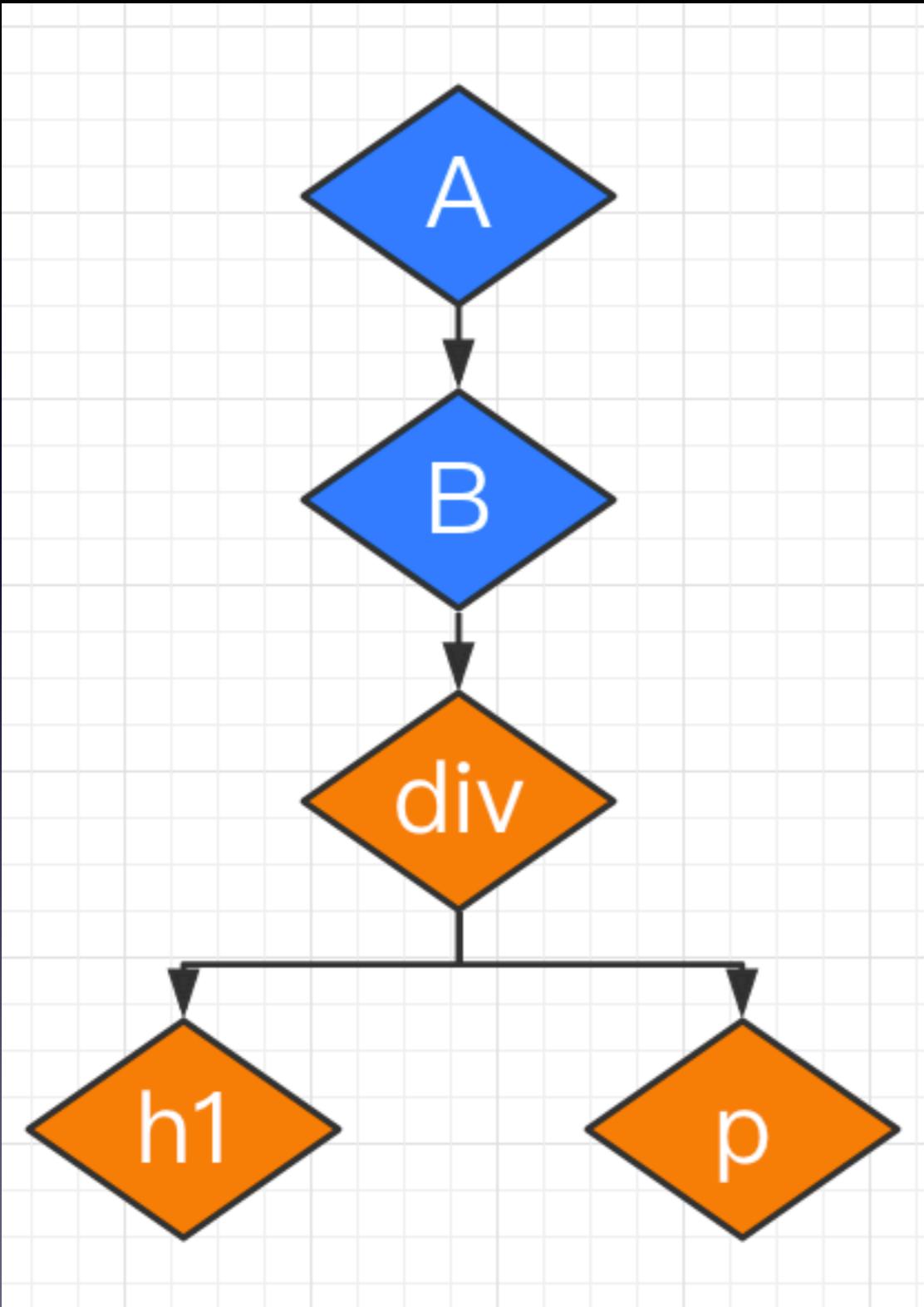
- 为什么不支持return数组?
- 为什么不支持stream渲染?
- 动画为什么容易卡顿?

How StackReconciler works

```
const A = ()=> (
  <B foo={ true } bar="abc">
    <h1>hello</h1>
    <p>Welcome</p>
  </B>
)

const B = (props)=> (
  <div title={props.bar}>
    {
      props.foo
      && props.children
    }
  </div>
)
ReactDOM.render(<A/>)
```

- mount A(null) =
- mount B({foo, bar, children}) =
- mount div
- document.createElement/
setAttribute — 立即执行副作用
- appendChild()



- 没有专门的数据结构来描述组件树
- CompositeComponent 返回一个Element, 只能表达深度
- HostComponent遍历children负责广度
- 递归的函数调用-同步、不可打断

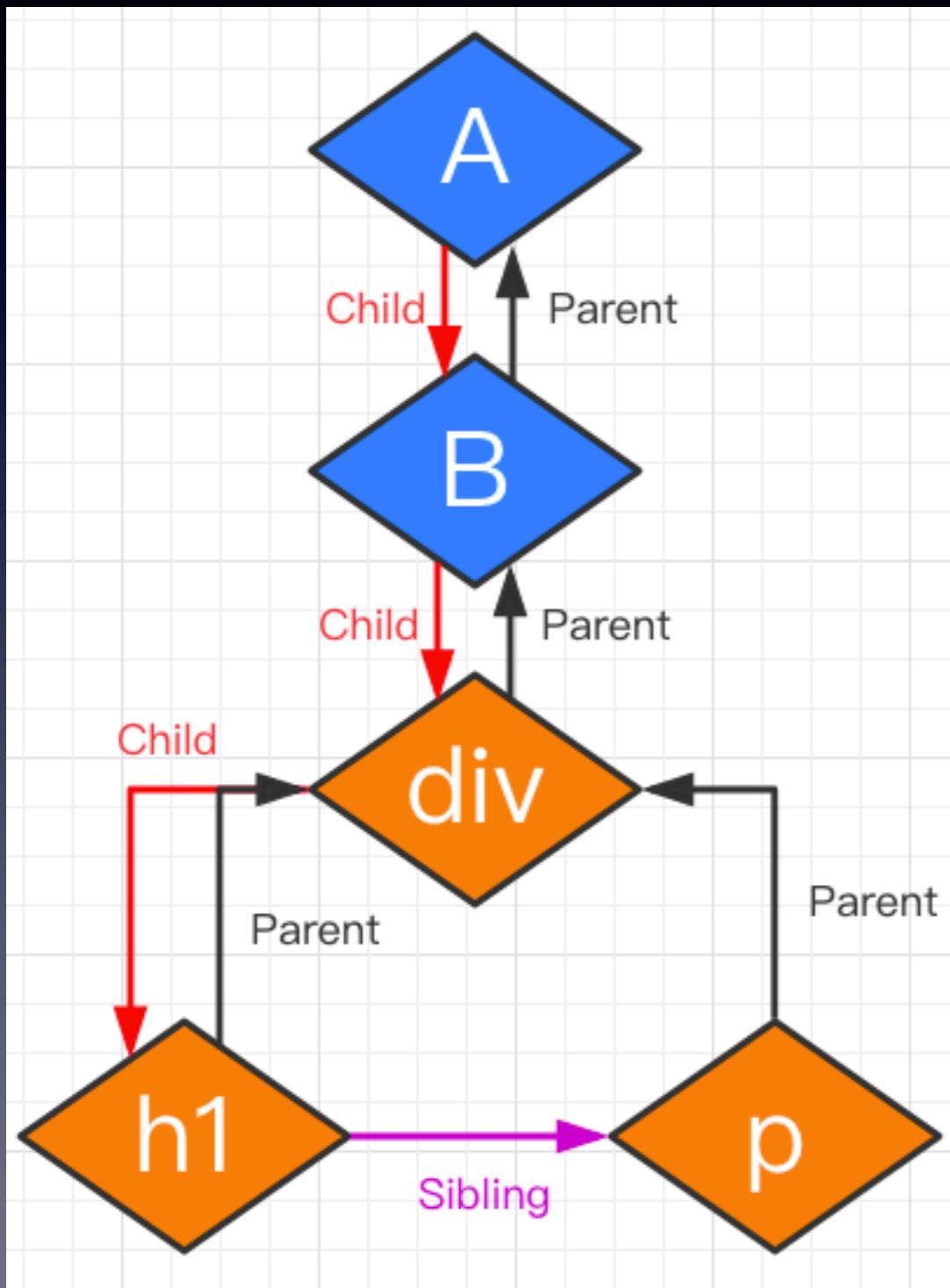
- 为什么不支持return数组? —— 递归只能返回一个元素
- 为什么不能stream? —— 函数同步执行不可中断
- 动画为什么容易卡顿? —— 占用主线程

Fiber - virtual call stack

“没有什么问题是增加一层抽象解决不了的，
如果有，
再加一层。”



What is fiber



- 链表结构 - fiber
- while循环代替递归
——可中断
- requestIdleCallback/
requestAnimationFrame
—— 可异步

- render / reconciliation(diff)：收集side effect,
可中断
- commit : 应用side effect, 不可中断

- 更自由的写法
- 任务调度
- stream渲染

```
// render arrays
const ArrayItem = () => {
  return [
    <Foo/>,
    <Bar/>
  ]
}
```

```
// render Fragment
const FragmentItem = (item) => (
  <React.Fragment>
    <dt>{item.term}</dt>
    <dd>{item.description}</dd>
  </React.Fragment>
)

const Glossary = (props) => {
  return (
    <dl>
      {props.items.map(item => (
        <FragmentItem {...item}/>
      ))}
    </dl>
  );
}
```

基于优先级的任务调度

以及带来的问题

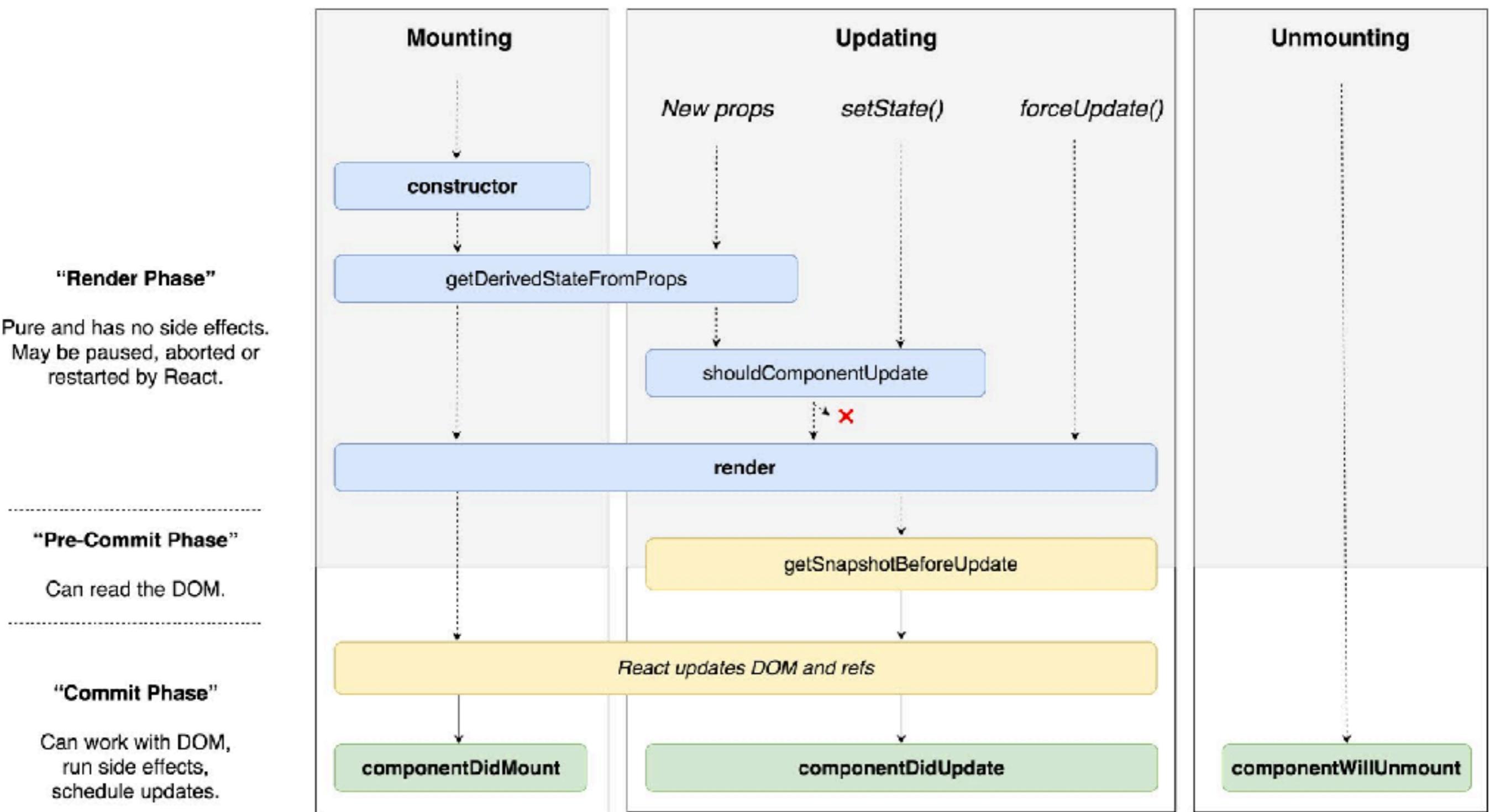
生命周期的顺序、次数难以保证

```
// low A
componentWillUpdate()
/* ----- */
// high B
componentWillUpdate()
componentDidUpdate()
/* ----- */
// restart low A
componentWillUpdate() // twice
componentDidUpdate()
```

Render phase lifecycles

- `UNSAFE_componentWillMount`
- `UNSAFE_componentWillReceiveProps`
- `UNSAFE_componentWillUpdate`
- `shouldComponentUpdate`
- `static getDerivedStateFromProps (new)`

WARNING: No side effects!



Scared?

- 目前为止没有开放异步能力
- 副作用放进 componentDidMount/
componentDidUpdate中
- 短期内不会直接废弃 (v17也大概率会以
UNSAFE_的方式支持)

Other new features

- Context API
- Error Boundary

React-Reconciler

<https://www.npmjs.com/package/react-reconciler>

```
* LICENSE file in the root directory of this source tree. An additional grant
* of patent rights can be found in the PATENTS file in the same directory.
*
*/
// Based off https://github.com/ForbesLindesay/umd/blob/master/template.js
;(function(f) {
  // CommonJS
  if (typeof exports === "object" && typeof module !== "undefined") {
    module.exports = f(require('react'));

    // RequireJS
  } else if (typeof define === "function" && define.amd) {
    define(['react'], f);

    // <script>
  } else {
    var g;
    if (typeof window !== "undefined") {
      g = window;
    } else if (typeof global !== "undefined") {
      g = global;
    } else if (typeof self !== "undefined") {
      g = self;
    } else {
      // works providing we're not in "use strict";
      // needed for Java 8 Nashorn
      // see https://github.com/facebook/react/issues/3037
      g = this;
    }
    g.ReactDOM = f(g.React);
  }

})(function(React) {
  return React.__SECRET_DOM_DO_NOT_USE_OR_YOU_WILL_BE FIRED;
});
```



```
return React.__SECRET_DOM_DO_NOT_USE_OR_YOU_WILL_BE_FIRED;
```

React like libraries

- Preact
- inferno
- react-lite
- Rax
- Anu

Make your own React renderer
with official Fiber-reconciler

<https://github.com/nitin42/Making-a-custom-React-renderer>

Suspense

Beyond React v16